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A Novel Implementation of Nature-inspired Optimization for Civil Engineering: A Comparative Study of Symbiotic Organisms Search
Prayogo, D. ^{1*}, Cheng, M.Y. ², and Prayogo, H.

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Abstract: The increasing numbers of design variables and constraints have made many civil engineering problems significantly more complex and difficult for engineers to resolve in a timely manner. Various optimization models have been developed to address this problem. The present paper introduces Symbiotic Organisms Search (SOS), a new nature-inspired algorithm for solving civil engineering problems. SOS simulates mutualism, commensalism, and parasitism, which are the symbiotic interaction mechanisms that organisms often adopt for survival in the ecosystem. The proposed algorithm is compared with other algorithms recently developed with regard to their respective effectiveness in solving benchmark problems and three civil engineering problems. Simulation results demonstrate that the proposed SOS algorithm is significantly more effective and efficient than the other algorithms tested. The proposed model is a promising tool for assisting civil engineers to make decisions to minimize the expenditure of material and financial resources. Keywords: Constrained optimization; nature-inspired; symbiotic organisms search; symbiotic relationship.

1

critical and challenging activity that has gained **in** importance in **the**

35

field of civil engineering. A goal of designers is to obtain optimal solutions in order to reduce construction project costs. Optimization allows designers to create better designs that reduce expenditures of material and financial resources as well as time. However, modern engineering design problems have increased tremendously in complexity and now frequently address complicated objective functions with large numbers of design variables and constraints [1]. This complexity has inspired numerous studies worldwide with the shared goal of developing a model that effectively optimizes current civil

engineering problems. Many optimization **methods have been** introduced
over the

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past four decades. Gradient-based methods were the first of these methods to be widely used in solving decision-making problems in civil engineering [2].

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11

04 March 2017. These methods are often inadequate in dealing with the complexities inherent in many of today's optimization problems due to poor handling of large-scale variables and constraints. Additionally, these methods also use analyses

that require gradient information to improve initial solutions. However,

2

the designers usually have insufficient knowledge to locate the initial solutions, as they have no way to identify the most promising area for the global optimum of the current problem. Therefore, these gradient-

based search methods frequently fail to converge on global optimum because of failed guesswork in defining the area of the global optimum. The above concerns have encouraged researchers to work to develop better optimization models. The field of nature-inspired algorithms has been studied extensively with regard to its potential to solve optimization problems due to its superior performance in handling models that are highly nonlinear and complex.

One of the most significant **advantages of nature-inspired** algorithms **is**

34

that these algorithms do not use gradients to explore and exploit the problem search space. Instead, they combine natural pattern rules and randomness to identify near-optimum solutions efficiently [3]. Examples of nature-inspired algorithms include: Genetic Algorithm

(GA) [4], Particle Swarm Optimization (PSO) [5], Differential Evolution (DE) [6], and Artificial Bee Colony (ABC) [7].

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In recent years, numerous studies **have proposed** nature-inspired approaches **to**

42

solve civil engineering problems. In construction management,

nature- inspired algorithms have been used to solve problems

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such as project site layout [8], time-cost trade-off [9], and resource leveling [10]. In structural engineering, examples of nature-inspired applications include: truss design [11,12] and frame design [13]. Nature-inspired algorithms have also been used in dealing with geotechnical problems [14], pavement engineering [15], and concrete mix design [16,17]. As civil engineering

problems become more complex, new nature-inspired algorithms **will continue to emerge.**

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A new nature-inspired algorithm called **Symbiotic Organisms Search (SOS)**

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has been developed by

Cheng and Prayogo [18]. **The SOS algorithm** mimics the **interactive**

4

behavior between living **organisms in**

ecosystem. In the previous study, the performance of SOS has been compared with other nature-inspired techniques in numerous mathematical test functions and engineering problems. The comparison results indicate that SOS was able to achieve a

better performance in terms of effectiveness **and** efficiency [18]. **As**

43

a new nature-inspired algorithm, it is worthwhile to explore and investigate the SOS algorithm in seeking the global solution. This paper studies the effectiveness of Symbiotic Organisms Search (SOS) in solving various civil engineering optimization. SOS is first validated on benchmark functions and then tested on three practical civil engineering problems. The obtained

results are then **compared with well-known optimization** techniques. **The**

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Symbiotic Organisms Search (SOS) Symbiotic Organisms Search (SOS) Algorithm SOS is a new nature-inspired **algorithm** inspired by

23

the natural phenomena of symbiotic interactions proposed by Cheng and Prayogo [18]. Over the past years, SOS has been proven to successfully solve various problems in different fields of research [19- 22]. In surviving environmental change, the living organisms often develop symbiotic interactions among themselves. The most common examples of symbiotic interactions found in nature

may be divided into three main categories: 1. Mutualism: This **category**

33

describes the interactive behavior between two different living organisms that gain advantage mutually from that interaction. An

example of mutualism is the relationships **between oxpecker and zebra.**

6

Oxpecker lands on zebra, eating all the parasites. This activity benefits both zebra and oxpecker, since oxpecker collects foods and zebra gains pest control. Another example of mutualism is the relationship between bee and flower. 2. Commensalism: This category describes the interactive behavior

between two different living organisms **in which one** gains advantage **and the other is unaffected or neutral.**

2

An example of commensalism is the relationships between remora and shark. The remora

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gains an advantage by attaching

itself to the shark and eats food leftovers.

2

The

shark is unaffected by remora fish activities and

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gains no benefit from the relationship. Another example of commensalism is the relationship between orchid and tree. 3. Parasitism: This category describes the interactive behavior

between two different living organisms in which one gains advantage

38

and the other is harmed. The anopheles mosquito transmits the plasmodium parasite into the human host. The parasite, thus,

reproduces inside the body resulting the human host suffers malaria.

2

Other examples of parasitism is the relationship between cuckoo and reed warbler. In SOS algorithm, three phases of the search are performed mimicking the three symbiotic interactions namely mutualism, commensalism, and parasitism phase.

By performing these three phases, SOS attempts to move a population (ecosystem) of possible solutions to

6

a better region

in the search space during the searching process for the optimal solution.
In **SOS,**

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each solution in the population is known as an organism. Every organism

is associated with its fitness value, which

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represents the survival advantage within the current environment. Through successive iterations, the fitness values of the organisms are improved by simulating the symbiotic interactions. The process of generating solutions through three phases is repeated until stopping criteria are satisfied. The source code for a MATLAB implementation of SOS is publicly available at <http://140.118.5.71/sos/>. The

next section provides further details on the three phases. Mutualism

2

Phase The **mutualism**

phase simulates the mutualism between two living organisms, eco_i and eco_j . The mechanism of mutualism is modeled in Equations (1) - (5). $ecomutual = eco_i + eco_j$ (1)

$BF1 = 1 + \text{round}(\text{rand}(0,1))$ (2) $BF2 = 1 + \text{round}(\text{rand}(0,1))$

4

(3) $eco_i \text{ new} = eco_i + \text{rand}(0,1) * (ecobest - ecomutual * BF1)$ (4) $eco_j \text{ new} = eco_j + \text{rand}(0,1) * (ecobest - ecomutual * BF2)$ (5) Prayogo, D. et al./

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where eco_i is the i -th organism of the ecosystem, eco_j

is the j -th organism of the ecosystem where $j \neq i$, $BF1$ is

37

the benefit factor matched to eco_i , $BF2$ is the benefit factor matched to eco_j , $ecobest$ represents the best organism in the current iteration, $ecomutual$ represents the relationship characteristic between organism eco_i and eco_j , $eco_i \text{ new}$ and $eco_j \text{ new}$ represent candidate solutions for eco_i and eco_j after their mutualistic interaction, respectively. $ecobest$ is the target point for every organism to increase its fitness during its interaction with another organism. Organisms eco_i and eco_j are updated only if their new ($eco_i \text{ new}$ and eco_j

new) fitness is better than their old fitness

4

(eco_i and eco_j). Commensalism Phase The commensalism phase simulates the commensalism between

two living organisms, e_{coi} and e_{coj} with e_{coi} gains advantage and e_{coj} is unaffected. The mechanism of commensalism is modeled in Equation (6). $e_{coi}^{new} = e_{coi} + \text{rand}(-1,1) * (e_{co_{best}} - e_{coj})$ (6) where e_{coi} is the i -th organism of the ecosystem, e_{coj} is the j -th organism of the ecosystem where $j \neq i$, e_{coi}^{new} represents candidate solutions for e_{coi} after their interaction, respectively. Organism e_{coi}

is updated only if its new fitness is better than its old fitness.

2

Parasitism Phase The parasitism phase simulates the parasitism between two living organisms, e_{coi} and e_{coj} with e_{coi} gains advantage and e_{coj} is harmed. Organism e_{coi} serves a role

similar to the anopheles mosquito and, thus, create an artificial parasite

6

called $e_{coparasite}$. Generally speaking, $e_{coparasite}$ is a clone of organism e_{coi} . To differentiate the $e_{coparasite}$ from e_{coi} , some random

decision variables from the initial $e_{coparasite}$ will be modified randomly.

4

The location of the modified decision

variables is determined randomly using a random

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method. For each dimension,

a uniform random number is generated. If the random number is less than 0.5, the variable will be modified

4

by a random value generated by uniform distribution; otherwise, it will stay the same. Organism e_{coj} serves as a host to the $e_{coparasite}$. If $e_{coparasite}$

has a better fitness value, it kills organism e_{coj} and replaces its position in the ecosystem. If the fitness value of e_{coj} is better,

4

e_{coj} survives and the $e_{coparasite}$ can

no longer exist in the ecosystem. The Framework of the SOS Algorithm for the

6

Design Optimization in Civil Engineering Design objectives in design problems also have various other constraints including deflection, stress, material dimensions, pressure, and temperature. Many civil engineering problems may be expressed as constrained optimization problems. This paper handles the constraints using Deb's feasibility rules [23]. The use of SOS in constrained optimization problems that incorporate Deb's rules is summarized as follows. Initialize Ecosystem The SOS establishes an initial ecosystem by generating a matrix that contains uniform random numbers that exist within the given boundaries. After the initialization is complete, the initial best solution is calculated. The ecosystem is expressed as follows: $eco1 \times 1.1 \times x \times eco \dots 1.D \dots eco \text{ ecosize} \times xecosize1, xecosize, D \dots$ In this step, the initial ecobest is determined by choosing the fittest organism in the initial ecosystem. Simulate Interaction between Organisms through the Mutualism Phase After the ecosystem initialization, each organism in the ecosystem will go through three phases,

mutualism, commensalism, and parasitism. In the 6

mutualism phase, eco_j is picked

randomly from the ecosystem that is designated **to interact with** eco_i where 6
 i

is start from 1, 2, 3, ... to $ecosize$, j is a random number which $\neq i$. New candidate solutions eco_i new and eco_j new are calculated using Equations (2) and (3), in which $ecomutual$ is determined using Equation (1) and Benefit Factors (BF1 and BF2) are determined using Equations (4) and (5). New candidate solutions eco_i new and eco_j new are compared to the old eco_i and eco_j . Deb's rules are implemented to retain

the fittest solutions **in the search space** 17

for the next iteration. Simulate Interaction between Organisms through the Commensalism Phase In the

commensalism phase, another **organism**, eco_j , is picked **randomly from** 17
the ecosystem to interact with eco_i . **The**

new candidate solution eco_i new is calculated using Equation (6) and compared to the older eco_i . Deb's feasibility rules are applied to identify the fittest organism as the solution to be carried forward into the next iteration. Simulate Interaction between Organisms through the Parasitism Phase In the parasitism phase, another organism, eco_j , is picked randomly from the ecosystem to be a host organism. $ecoparasite$ is created by mutating the parent organism eco_i in random dimensions using distributed random numbers that are limited within a specific range. Deb's rules are then used to compare this vector to host organism eco_j . If the host organism is fitter than $ecoparasite$, the host organism will survive to the next iteration and $ecoparasite$ will be eliminated. Conversely, a fitter $ecoparasite$ will lead to its retention into the next iteration and elimination of eco_j . Updating the Best Organism When the fitness of the organism eco_i is better than

the fitness of the ecobest, the ecobest is updated with ecoi. Termination If the current ecoi is not the last member of the ecosystem, the SOS will automatically select the next organism to simulate the mutualism, commensalism, and parasitism, and update the ecobest. After all members of the ecosystem finish the whole process, SOS will check the termination criteria. The common termination criteria used in the literature

are the maximum number of iterations and the maximum number of

18

function evaluations. SOS will

stop if one of the termination criteria is reached; otherwise,

2

SOS will start the new iteration. Practical Examples on Civil Engineering Problems This section uses three widely used civil engineering problems to assess SOS performance. Obtained

SOS optimization results are then compared to data published in the literature.

2

These problems are: (1) reinforced concrete beam design minimization, (2) 25-bar transmission tower truss weight minimization, and (3) site layout optimization for caisson structure fabrication. Reinforced Concrete Beam Design Minimization This case study is a cost minimization

problem of the reinforced concrete beam as illustrated in Figure 1. This

28

was first

presented by Amir and Hasegawa [24]. The beam is assumed simply supported with a

22

9.144-m

(30-ft) span and subject to a live load of

32

1 ton

(2.0 klbf) and a dead load of

8

0.5 ton (1.0 klf)

accounting for the beam weight. Concrete compressive strength

15

(f_c) and reinforcing steel yield stress (f_y) is 34.474 MPa (5 ksi) and 344.74 MPa (50 ksi), respectively. The unit cost of steel and concrete are \$472.4/m²/linear m (\$1.0/in²/linear ft) and \$9.449/m²/linear m (\$0.02/in²

/linear ft), respectively. The cross sectional area of reinforcing (A_s), beam width (b), and beam depth

15

(h) are selected as the decision variables. Figure 1. Reinforced Concrete Beam Problem

A_s is determined as a discrete variable and must be chosen from the

8

following list: $A_s = [6.0, 6.16, 6.32, 6.6, 7.0, 7.11, 7.2, 7.8, 7.9, 8.0, 8.4]$ in²; b is determined as an integer variable: $b = [28, 29, 30, \dots, 39, 40]$ in; and h is a continuous variable with the boundary limit: $5 \leq h \leq 10$ in. The structure should be designed to meet the minimum

strength required under ACI 318-77 building code: $A_s \geq \frac{M_u}{\phi M_n} \geq 0$.

3

$9 A_s \geq \frac{y}{(0.8)(1.0)} \geq 0.59 \frac{0.8bh}{c} \geq 0$?

$1.4M_d \geq 1.7M_l$ (7) where M_u , M_d , and M_l , respectively, are the flexural strength, dead load, and live load moments of the beam. In this case, M_d

8

= 152.53 kNm (1350 in kip) and $M_l = 305.06$ kNm

(2700 in kip). Beam depth ratio is restricted to be less than or equal to

3

4. The optimization problem may be stated as: Minimize: $f(A_s, b, h)$?

$29.4 A_s \geq 0.6bh$ (8) Subject to:

$g_1 \geq 0$? $4bh$ (9) $g_2 \geq 180$? $7.375 A_s^2 \geq A_s b h$ (10) Table 1

presents the optimum designs of this problem and the parameters used,

3

including several comparisons with prior research on SD-RC [24], GA and

FLC-AHGA [25], CS [26], FA [27]. In this case study, SOS found the same optimum solution identified by FA

3

in 1/10th the time required by FA using 15 organisms.

A 25-bar Transmission Tower Truss

21

Weight Minimization Over last decades, the

25-bar transmission tower spatial truss (shown in Figure

21

2)

is one of the most studied problems in the field of structural engineering optimization.

24

The structure is composed of 25 members and categorized

into 8 groups which are: (1) A1, (2) A2–A5, (3) A6–A9, (4) A10–A11, (5) A12–A13, (6) A14–A17, (7) A18–A21 and (8) A22–A25. The

7

members were constructed from materials with a Prayogo, D. et al./

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1

/

CED, Vol. 19, No. 1, March 2017, pp. 36–43 Table 1. Results of the

5

Reinforced Concrete Beam Example As (in2) b (in) h (in) g1 g2 fmin (in2) Average Standard deviation No. of evaluations Note: 1 in2 = 6.425 cm2. Amir and Hasegawa [24] SD-RC 7.8 31 7.79 -0.0205 -4.2012 374.2

Gandomi et al. Gandomi et al. Present study

3

GA GA-FL [26] [27] CS FA SOS 7.2 6.16 6.32 6.32 6.32 32 35 34 34 34 8.0451 8.75 8.5 8.5 8.5 -0.0224 0 0
0 0 -2.8779 -3.6173 -0.2241 -0.2241 -0.2241 366.1459 364.8541 359.2080 359.2080 359.2080

N.A. N.A. N.A. 460.706 359.7726 N.A. N.A. N.A.

3

80.7387 1.2832 N.A. 100,000 N.A.

3

25,000 2,500 mass density of 2767.99 kg/m³ (0.1 lb/in.³) and an Table 3. Optimum Design Comparison for the Discrete 25- elastic modulus (E) of 68.95 MPa (10,000 ksi). All

Bar Spatial Truss Structure members were **subjected to**

7

stress limitations of ±275.8 MPa (40,000 psi) while all nodes were subject Variables (in²) GA [28] HS [29] HPSO [30] SOS to displacement limitations of ± 0.0226 cm (0.35 in).

A1 0. 1 0. 1 0. 1 0. 1 A2–A5 1.

7

8 0.3 0.3 0.3 Loads are shown in Table 2. There are two types of A6–A9 2.3 3.4 3.4 3.4 given variables for this problem. The first version A10–A11 0.2 0.1 0.1 0.1 uses discrete variables, while the second version uses A12–A13 0.1 2.1 2.1 2.1 continuous variables.

A14–A17 0.8 1.0 1.0 1.0 A18–A21 1.8 0. 5 0.5 0.5

16

Table 2.

Load Case for the 25-bar Spatial Truss Structure

30

A22–A25 3.0 3.4 3.4 3.4 Weight (lbs) 546.01 484.85 484.85 484.85

Nodes Loads Px (kips) Py (kips) Pz (kips) Note: 1

13

in² = 6.425 cm², 1 lb = 4.448 N. 1 1.0 -10.0 -10.0 2 0.0 -10.0 -10.0 Table 4 outlines the performance of

the SOS algo- 3 0.5 0.0 0.0 rithm and the other optimization methods reported 6 0.6 0.0 0.0 in the literature for the continuous-problem version. Note: 1 kips = 4.448 kN SOS used 50 organisms and 20,000 structural analyses. The result for the SOS was found after 30 inde- pendent runs. The results for the other algorithms were referenced from Degertekin and Hayalioglu [35]. It is apparent that the design solution obtained by HS [31] is theoretically infeasible because these solutions violate the design constraint stated in [35]. The results produced by the SOS algorithm were competitive with those produced by TLBO [35] and SAHS [34] and superior to those of HPSO [32], and BB-BC [33]. Furthermore, the SOS algorithm deli- vered a better average solution, and lower standard deviation compared to the TLBO algorithm, support- ing that the SOS algorithm is a better optimization Figure 2.

A 25-bar Spatial Truss Structure method than TLBO in

7

terms of consistency. For the discrete-problem version,

discrete variables are selected from the set:

7

Site Layout Optimization for Caisson Struc- D = [0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 0.9, 1.0, 1.1, 1. ture Fabrication 2, 1.3, 1.4, 1.5, 1.6, 1.7, 1.8, 1.9, 2.0, 2.1, 2.2, 2.3, 2.4, 2 .6, 2.8, 3.0, 3.2, 3.4] (in.2). Table 3 summarizes the The performance of SOS was validated for solving

results obtained by the SOS algorithm and the other

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construction site-level facility layout, a function

optimization methods reported in the **literature.** within **the field of**

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construction management. Next, a

HPSO obtained a minimum weight of

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219.92 kg real-life site-level layout problem previously posited (484.85 lbs) in over 25,000 structural analyses. SOS by Kim et al. [36] was investigated. The aim of this algorithm obtained the same in 20,000 structural case study was to design the site layout for caisson analyses with population size of 50. structure fabrication. The site layout considered nine Table 4. Optimum Design Comparison for the Continuous

25-bar Spatial Truss Structure Variables (in2) A1 A2–A5 A6–A9 A10– A11 A12–A13 A14–A17 A18–A21 A22–A25 Weight

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(lbs) Constraint tolerance (%) Average Weight (lbs) Standard deviation (lbs) No. of structure analyses

Note: 1 in² = 6.425 cm², 1 lb = 4.448 N.

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HS [31] 0.047 2.022 2.950 0.010 0.014 0.688 1.657 2.663 544.38 0.206 N/A N/A 15,000 HPSO [32] BB-BC [33] SAHS [34] TLBO [35] SOS 0.010 0.010 0.010 0.0100 0.0100 1.970 2.092 2.074 2.0712 1.9848 3.016 2.964 2.961 2.9570 2.9954 0.010 0.010 0.010 0.0100 0.0100 0.010 0.010 0.0100 0.0100 0.694 0.689 0.691 0.6891 0.6810 1.681 1.601 1.617 1.6209 1.6784 2.643 2.686 2.674 2.6768 2.6651 545.19 545.38 545.12 545.09 545.180 None None None None None N/A 545.78 545.94 545.51 545.292 N/A 0.491 0.91 0.42 0.102 125,000 20,566 9,051 15,318 20,000 facilities including: (1) steel plate storage, (2) concrete mold storage, (3) steel rod storage, (4) concrete curing place, (5) fabrication factory of caisson wall, (6) prefabrication factory of base plate, (7) steel rod storage, (8) crane 1, and (9) crane 2. SOS algorithm delivered the best solution, and lower standard deviation in comparison with DE and PSO. Further scattered over the site. The goal of this case study is more, SOS achieved the highest success rate in to obtain the optimum layout which has the shortest finding the best solution over 100 runs. total traveling distance between facilities. The total traveling distance (TD) minimization problem is Table 5. Traveling Frequencies between Two Locations stated as: $n \times n$ Location 1 2 3 4 5 6 7 8 9

Minimize: $\sum_{i=1}^n \sum_{j=1}^n d_{ij} x_{ij}$ (11) 1 0 5 2 2 1 1 4 1 2 2 5 0 2 5 1 2 7 8 2

Subject to: $\sum_{j=1}^n x_{ij} = 1, i = 1, 2, 3, \dots, n$ (12) $\sum_{i=1}^n x_{ij} = 1, j = 1, 2, 3, \dots, n$

78 304 05 50 87 156 where

n is the number of facility locations; i is the

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8 1 8 4 1 1 8 7 0 9 permutation matrix variable such that when facility 9 2 2 5 8 3 15 6 9 0

x_{ij} is assigned to location i , is the

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traveling Table 6. Distance between Two Locations (m) frequency of the construction crew between facilities Location 1 2 3 4 5 6 7 8 9 x and i and is the distance between location i 1 0 15 25 33 40 42 47 55 35 and j . The traveling frequency and distance table are 2 15 0 10 18 25 27 32 42 50 shown in Table 5 and Table 6, respectively. 3 25 10 0 8 15 17 22 32 52 4 33 18 8 0 7 9 14 24 44 In this experiment, we compared SOS with PSO and 5 40 25 15 7 0 2 7 17 37 DE. Because the site-level facility layout is a per- 6 42 27 17 9 2 0 5 15 35 mutation problem, we modified the continuous-based 7 47 32 22 14 7 5 0 10 30 8 55 42 32 24 17 15 10 0 20 initial solution vector into the permutation vector 9 35 50 52 44 37 35 30 20 0 using the indices that would sort the corresponding initial solution vector. The experiment setup was as Table 7. Result of Site-level Facility Layout for Caisson follows: All the algorithms used the same common Structure control parameters with

a population size of 50 and a total of 20,000 function evaluations.

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The crossover DE PSO SOS

rate (CR) and the scaling factor (F) for DE were

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Best (m) 7727 7727 7727 Mean (m) 7769.53 7916.55 7734.90 chosen as 0.9 and 0.5, respectively. The cognitive and Worst (m) 8304 8579 7863 social factors (c1 and c2) were set to 1.8 and the Standard deviation (m) 99.42 215.77 23.80 inertia weight (w) was set to 0.6 for PSO. Table 7 Success Rate 74/100 32/100 89/100 Prayogo, D. et al..

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CED, Vol. 19, No. 1, March 2017, pp. 36–43 Conclusion This

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paper introduced the use of

a new optimization algorithm called Symbiotic Organisms Search (SOS)

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in civil engineering applications. SOS

is a population based nature-inspired algorithm that mimics the

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interactive behavior

between organisms in an ecosystem. The three phases of mutualism, commensalism, and parasitism inspire SOS to find the

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optimal solution for a given objective. Incorporating the characteristic of natural organism interactions into the search strategy supported the superior performance

of the SOS algorithm. In this paper, we first validate the performance of SOS against different

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optimization methods in constrained benchmark problems and then test the performance of SOS in

numerous practical civil engineering problems. SOS precisely identified all optimum solutions in every run with significantly fewer function evaluations than algorithms tested in previous works. The novel SOS algorithm presented in this paper is adequately robust to solve various civil engineering problems. The proposed model may be an effective new tool to guide and support the decision-making process of practitioners.

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